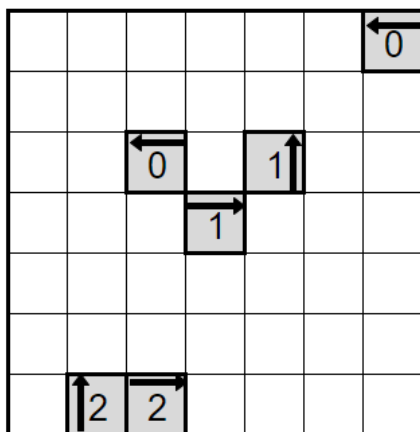


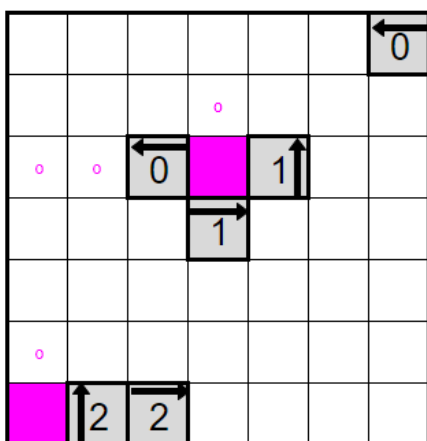
Yajilin is described by Nikoli as follows:

Draw a line to make a single loop. Lines pass through the centers of cells, horizontally, vertically, or turning. The loop never crosses itself, branches off, or goes through the same cell twice. The numbers show how many black cells there are in the direction of the arrow. The loop does not pass through the black cells or the cells with numbers, and black cells cannot touch horizontally or vertically.

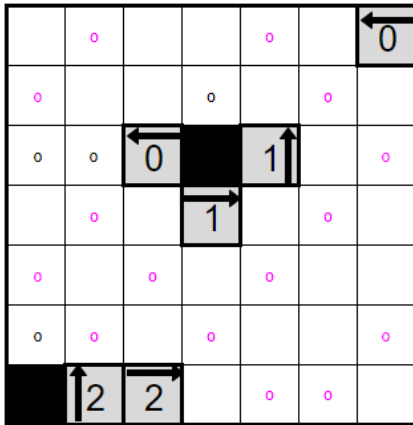
Here is a walkthrough of a Yajilin puzzle.



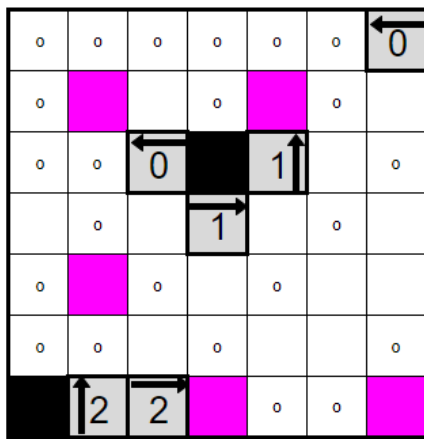
There are some obvious bits to fill in to begin with. Any nooks where a loop can't enter and leave must be shaded, and any adjacent cells must not be, and the 0 arrow must have no shaded cells either.



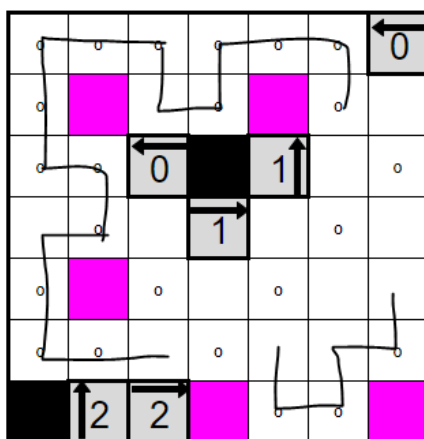
Similarly there are a load of other cells that can't be shaded or else these would create unfillable nooks.



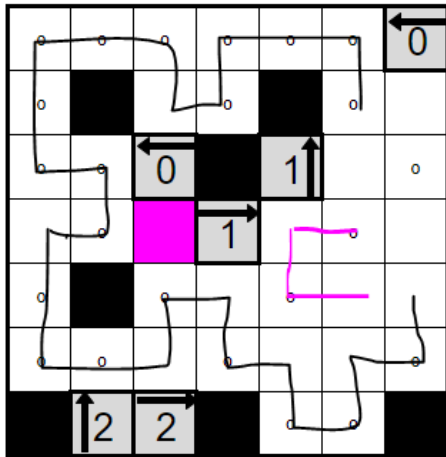
We can fill in some of the shaded cells now due to there only being that many possible cells available.



We can also fill in a lot of the path given the narrow corridors available.



The pink cell must be shaded otherwise this is a dead end for the loop, which means the loop must continue as given. The dot in row 5, column 5 also necessitates the pink loop segment as it can't be shaded.



The 1 clue in the centre now means the pink cell below must be shaded and the loop can be finished.

