

		U	K		
P	U	Z	Z	L	E
L	E	A	G	U	E

Beginners Round 3 - 10th to 13th December 2021

Snake

Puzzles by Adam Bissett

Locate a snake (a 1-cell wide path) of unknown length in the grid, whose head and tail are given. The snake does not touch itself, even diagonally. Numbers outside the grid indicate the number of snake cells in that row/column.

Time your efforts for each puzzle separately. Then submit your time for each puzzle, and the number of shaded cells in each row as the “answer key”.

Puzzle 1
1 point

					2
4					
	O				
			O		

Puzzle 2
1 point

					4
		O			
4					O

Puzzle 3
2 points

2

3

3

	O			
O				

Puzzle 4
1 point

2

2

3

				O
		O		

Puzzle 5
1 point

3

3

3

			O	
O				

Puzzle 6
1 point

2

2

3

			O	
	O			

Puzzle 7
9 points

		4	2			5
3						
		O				
3						
4						
					O	

Puzzle 8
7 points

		5	3	4	4	5
	O					
4						
6						
						O

Puzzle 9

3 points

	3				5	
3						
4		O			O	
6						

Puzzle 10

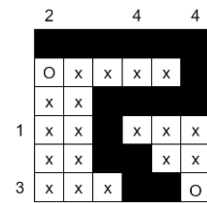
6 points

	5		2			6			4
3								O	
3									
3			O						
5									

	4	4				5		7
4								
			O					
1								
4								
							O	
6								
7								

A 9x9 grid with numbers 5, 5, 4, 4, 1, 6 at the top and 5, 5, 6, 9 on the left. An 'O' is in row 5, column 8 and another 'O' is in row 4, column 4.

When you have completed as many puzzles as you can, email a list of your puzzle times and answer keys to adam@ukpuzzles.org . For the example below you would say:
 Example Puzzle - 23 seconds - 624123 (note the head and tail count)



Puzzle Number	Best Beginner Time	Best Time
1	16s - Paul Smith	16s - Paul Smith
2	32s - Paul Smith	32s - Paul Smith
3	40s - Paul Smith	40s - Paul Smith
4	31s - Paul Smith	31s - Paul Smith
5	19s - Paul Smith	19s - Paul Smith
6	18s - Paul Smith	18s - Paul Smith
7	6m00 - Paul Smith	6m00 - Paul Smith
8	1m12 - Paul Smith	1m12 - Paul Smith
9	2m24 - Paul Smith	2m24 - Paul Smith
10	15m02 - Paul Smith	15m02 - Paul Smith
11	14m30 - Paul Smith	14m30 - Paul Smith